

COURSE: CLOTHING PRODUCTION

CONTENT OUTLINE

- I. Apparel Design: Simple and Complex
  - A. Design Complexity
  - B. Fabric Requirements
    1. Pile fabrics
    2. One-way designs
    3. Knits
    4. Stretch fabrics
  - C. Construction Features
    1. Interfacing
    2. Underlining
    3. Lining
    4. Seams and seam finishes
    5. Simple tailoring techniques
  
- II. Review of Basic Construction Skills
  - A. Body Measurement and Pattern Size and Selection
  - B. Pattern Alteration
  - C. Cutting and Marking
  - D. Use of Sewing Equipment
  
- III. Garment Construction
  - A. Constructing the garment
  - B. Pricing the garment
  
- IV. Alterations
  - A. Altering a Garment
  - B. Pricing Alterations
  
- V. Design Adaptation
  
- VI. Careers in Clothing Production and Clothing Restoration